Additional answers to assignment

Q:

⦁ What would you change/implement in the machine design or functionality as an improvement?

A:

In a basic spin part of Luck Of The Devil game when choosing a bet there should be an “x” button or upon a press outside the buttons should trigger spinning of buttons (removing them) since you need to wait 5-6 seconds for animation to take place. And in my experience every time you make end user wait he loses interest.

Q:

⦁ What type of testing would you be performing to test the machine as a whole?

A:

System testing.

Q:

⦁ In a scenario where the machine is finalised and stable, you receive a small change that applies to only one feature of the machine and you’re supposed to test only that feature, what type of testing would you be performing?

A:

Regression testing.

PART 2:

Q:

⦁ If we have a sale pop up with 2 buttons:

⦁ one “Buy” button to take the player through the purchase process

⦁ one “X” button to give player the option to close the sale pop up

and the “X” button is not closing the pop up, the only clickable button is “Buy”, when you open a ticket for it, what would be the bug severity and why?

A:

That would be the highest severity if there is no workaround or some way to close the pop up (I’ve tried to click, press and flick around the in-game popups and can’t seem to close them). It affects the functionality of the game as a whole.

Q:

⦁ You have a pop up in the app with a button that should take the player to the machine but the button is taking the player to the Store instead, write a ticket for it.

A: The ticket is made under the name “TicketMailfunctioningButtonPSbyBrankoStojicic”.

Q:⦁

We have a pop up that we have to release to players in the next 30 minutes, the text in the pop up should say:

⦁ “The 50 players who complete the most MiniPops will win a share of 50B chips prize pool.”

Last minute, you notice there is a mistake in the text and instead it says:

⦁ “The 50 players who complete the most MiniPops will win a share of 50B chips price pool.”

the pop up is still expected to be released in the next 30 minutes and the process of

fixing it will take a bit longer, how would you move forward?

A:

All the same I would make a Ticket/Defect Report and send it to PO or BA as decisions like that are not mine to make.

Q:

⦁ In the next photos you will see 2 designer’s references for pop ups and then pop ups you received for testing, list all the bugs you find for both:

A:

In first pop up I see many differences between reference and testing pop up, if those are acceptable only bugs i see are:

* In testing pop up behind the “SUPER SIZED” sign on the chips box/crate, the background isn’t rendered properly. It is gray/silver and metallic looking, and It really departs from the rest of the design.
* In testing pop up the resolution is significantly lower, so much so that description beneath the “SUPERSIZE!” button is blurry.

Second pop up apart from numbers being wildly different

Reference pop up:

* Timer is at 00:00:00 and there is an offer still
* Percentage extra says “XXX% EXTRA”

Testing pop up:

* The price isn’t changed (WAS 99.99 and button has 99.99 USD)